

ACHETON



help sheet

'ACHETON' comes with on-line help which you get into by typing HELP <RETURN>. The program will halt and wait for you to type in a number so that it knows which 'hint' you want. You therefore need to know which numbers refer to which hints. Pages 2-4 of this Hint Sheet contain a series of questions that players typically ask, like 'What do I do in the enchanted forest?' Various 'key words' have been deleted from these questions - making it harder to accidentally see the solutions to other questions - and are reproduced below. The numbers alongside the words refer to the questions. The number that follows each question is the number to key for that particular hint. Good luck!

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	<u>hint</u>
1	How do I prevent the *****'s front door from closing? 31
2	What is the significance of the inscription beyond the west ***** of the Slab Room? 33
3	What do I do at the ***** of Ra? 84
4	How do I get past the wizard's **** *? 155
5	How do I avoid bumping into the *****? 147
6	Why does an invisible ***** block my way? 93
7	How do I avoid being killed by the adult *****? 134
8	What is in the ship with the ***** *? 122
9	What do I do in the cave with a faint impression of ***** and sorcery? 48
10	What does "BLEI AMEDI" mean? 73
11	How do I get hold of the alchemist's *****? 149
12	How do I get the wine out of the *****? 89
13	How do I get across the ***** safely? 142
14	How do I get a new **** for my lamp? 101
15	How do I open the **** safely? 151
16	How do I get the bronze *****? 83
17	How do I climb the walls of the desert *****? 65
18	How do I open the *****'s front door? 32
19	How do I get hold of the wizard's *****? 36
20	How do I swim out of the **** again safely? 143
21	How do I get out of the ***** in the wizard's dungeons? 11
22	How do I get the case of wine out of the *****? 88
23	What is *****? 111
24	How do I get across the *****? 30
25	Why is something ***** nearby? 35
26	How do I get down the *****? 50
27	How do I avoid being ***** by the giant? 29
28	How do I successfully negotiate the *****? 75
29	How do I get past the *****'s back door? 155
30	How do I climb the walls of the ***** canyon? 65
31	How do I get into the *****? 52
32	How do I get the food from the wizard's ***** *? 34
33	How do I carry more than one stone **** at a time? 161
34	How do I get out of the cells in the wizard's *****s? 11
35	How do I get down from the cliff *****? 140
36	What does "*****" mean? 102
37	What is the ***** for? 7
38	How do I avoid dying when I go through the *****'s back door? 156
39	How do I get across the *****? 17
40	How do I avoid being killed by the *****? 150
41	How do I stop the ice **** melting underneath me? 157

	<u>hint</u>
42	What do I do in the enchanted *****? 2
43	How do I avoid ***** ** ***** in the ice area? 27
44	How do I prevent the wizard's ***** **** from closing? 31
45	What do I do with the *****? 60
46	How do I get out of the area near the **** of Isis? 126
47	How do I get past the *****? 21
48	How do I win the *****'s combat? 164
49	How do I get past the ***** sheet? 56
50	What is the significance of the ***** walls? 132
51	How do I avoid losing treasure at the *****? 130
52	How do I avoid dying when I go through the wizard's **** *? 156
53	At the edge of the ***** pit, how do I get back safely? 148
54	What is the significance of the fissures in the desert ***** which look like giant handwriting? 70
55	Is there anything in the ****s on the island? 118
56	How do I avoid *****? 113
57	How do I climb the *****? 61
58	How do I avoid being ***** by the things I'm carrying? 74
59	How do I get out of the *****? 63
60	How do I sail the *****? 53
61	How do I stop the stone ****s exploding? 162
62	How do I get out of the wizard's *****s? 96
63	How do I get up to the cliff *****? 141
64	What does "*****" do? 103
65	What is the significance of the ***** in the desert canyon which look like giant handwriting? 70
66	How do I get out of the area near the *****? 152
67	How do I get the **** from the wizard's dining room? 34
68	How do I get out of the enchanted *****? 3
69	How do I open the wizard's ***** *? 32
70	How do I avoid being crushed by the *****? 29
71	What is the significance of the inscription on the ***** sheet? 55
72	Why does the ***** keep running away? 38
73	How do I get into the *****? 94
74	What is a *****? 28
75	What do I do in *****? 49
76	How do I get out of the **** s *****? 90
77	What is the significance of the fissures in the desert canyon which look like giant *****? 70
78	How do I swim in the *****? 26
79	How do I turn the ***** off? 125
80	How do I get out of the *****'s dungeons? 96
81	How do I avoid freezing to death in the *** area? 27
82	How do I stop the **** killing me? 139
83	How do I recover treasure lost at the *****? 131

	<u>hint</u>		<u>hint</u>
84		124	What does "*****" mean?
85	136	125	How do I climb out of the ****?
86	48	126	Why am I sneered at when I leave the **** ****?
87	70	127	How can I locate ***** in the mine reliably?
88	54	128	What is the significance of the *** walls that various places have?
89	163	129	How do I survive the *****' visit?
90	4	130	How do I prevent the **** from strangling me?
91	11	131	At the edge of the balrog ***, how do I get back safely?
92	39	132	How do I stop the ***** crashing into the reef?
93	85	133	What use is the toll ****?
94	108	134	How do I stop the *** floe melting underneath me?
95	91	135	What is the significance of the ***** on the glass sheet?
96	12	136	How do I get through the *****'s laboratory?
97	44	137	How do I get a new bulb for my ****?
98	115	138	How do I get back to the mine from the ***** ****?
99	23	139	How do I *** the lower levels of the mine?
100	33	140	How do I get hold of the ***** in the Hall of Mirrors?
101	126	141	How do I map the lower levels of the ****?
102	1	142	How do I stop the **** **** being eaten?
103	76	143	What do I do with the *****?
104	5	144	What do I do with the holes in the east wall of the **** ****?
105	46	145	What are the ***** doing when they are ashore?
106	92	146	What do I do while the ***** is sailing?
107	13	147	What is the significance of the scented *** tracks?
108	86	148	What is the significance of the ***** in the Slab Room?
109	40	149	How can I locate objects in the **** reliably?
110	118	150	Why are the pockets of the **** **** bulging?
111	37	151	How do I control the *****?
112	100	152	How do I get back to the **** from the lodestone room?
113	165	153	Why are the ***** of the mink coat bulging?
114	136	154	How do I let the giant out of *****?
115	47	155	In the small room below the *****, how do I go along the dark passage to the east safely?
116	9	156	What do I do in the *****?
117	10	157	How do I get through the ****?
118	14	158	How do I get the ***** ***** out?
119	10	159	How do I get past the *****?
120	6	160	How do I get onto the dark ****?
121	19	161	How do I close the **** safely?
122	59	162	Where is the **** for the dinghy?
123	82	163	How do I get the palladium *****?
	79	164	What is the significance of the *****ed ice

	<u>hint</u>
tracks?	158
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166 How far away is the furthest interesting feature in the ***?	116
167 How do I get past the glass *****?	56
168 How do I attract the attention of a *****?	120
169 What do the inscriptions on the ***** mean?	40
170 Why won't the ***** let me out?	106
171 What is the significance of the inscription beyond the west alcove of the *****?	33
172 How do I get out of the ***** maze safely?	133
173 Why am I *****ed at when I leave the ninyg room?	16
174 How do I stop the dinghy crashing into the *****?	77
175 What is the booming voice at the ***** talking about?	71
176 How do I avoid *****?	112
177 How do I swim in the ***?	51
178 What is the significance of the inscription on the glass *****?	55
179 What is in the ***** with the black flag?	122
180 How do I get past the ***** with all my treasure?	107
181 How do I avoid being killed by *****?	128
182 How do I kill *****?	144
183 How do I get back up the *****?	127
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185 What are the ***** for?	57
186 Why did the ***** make a noise?	87
187 Why do the ***** ***** kill me?	137
188 How do I ***** in the harbour?	26
189 How do I avoid dying of *****?	66
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191 What use is the *****?	72
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194 Why was the voice at the safe dubious about one of my *****s?	160
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197 What is the booming ***** at the safe talking about?	71
198 What do I do with the holes in the east ***** of the ninyg room?	22
199 How do I go down the *****?	104
200 What is in the ship with the ***** *****?	123
201 How do I get the ***** out of the bottles?	89
202 How do I get out of the area near the ***** *****?	153
203 What does ***** mean?	43
204 Where is the sail for the *****?	64
205 How do I open the ***** safely?	159
206 What is in the ***** with the white flag?	123
207 What do I do in the cave with a faint impression of black magic and *****?	48

	<u>hint</u>
208 How do I take the stalactites?	68
209 How do I avoid being killed by the ***** *****?	138
210 How do I ***** in the sea?	51
211 How do I recover things I've dropped down the ***** *****?	13
212 What is the significance of the scented ice *****?	158
213 How do I avoid losing ***** at the altar?	130
214 How do I get the food from the *****'s dining room?	34
215 Why was the ***** at the safe dubious about one of my treasures?	160
216 What is the significance of the odd ***** that various places have?	8
217 What is the significance of the glowing *****?	132
218 How do I get the case of ***** out of the cellar?	88
219 How do I avoid being killed by the ***** *****?	154
220 Why was the voice at the ***** dubious about one of my treasures?	160
221 How do I ***** out of the cave again safely?	143
222 What use is the ***** *****?	99
223 How do I recover ***** lost at the altar?	131
224 How do I get hold of the *****'s book?	149
225 How do I climb the ***** of the desert canyon?	65
226 How do I get out of the snake ***** safely?	133
227 How do I get the ***** of wine out of the cellar?	88
228 How do I get past the skeleton with all my *****?	107
229 In the small room below the pyramid, how do I go along the ***** ***** to the east safely?	124
230 How do I light a *****?	146
231 How do I get back from beyond the *****?	45
232 What do I do with the ***** in the east wall of the ninyg room?	22
233 How do I get off the *****?	145

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